Minnesota Senate Education Committee Hearing

Digital Wellbeing Bill Introduction

February 15, 2021
Digital Wellbeing Bill

Legislative Opportunity

**EQUIP**
young people and adults to lead Digital Wellbeing in their communities

**AMPLIFY**
individual and collective voice of young people

**ACCELERATE**
evidence-based, multifaceted, easily infused, community approach
<table>
<thead>
<tr>
<th>Digital Wellbeing Bill</th>
<th>Parents</th>
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<tbody>
<tr>
<td>Education</td>
<td>School leaders, teachers, and staff</td>
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<td></td>
<td>Youth development professionals</td>
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<td>Most importantly: Young people</td>
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Resource Hub

Tips, tools and multi-lingual communication to support Digital Wellbeing in the home

Culturally responsive activities and lessons for advisory periods or infused into class lessons

School policies and practices templates

ListenIn videos with reflection and discussion sessions that further amplify youth voice

Opportunities to learn about Digital Wellbeing practices from peers
Network of Organizations

- COORDINATE
  Communication campaigns and messaging state-wide

- CONNECT AND CONVENE
  Partners across sectors in MN

- SHOWCASE
  Minnesota resources

- ALIGN
  Regional organizations and youth Digital Wellbeing leaders
Train the Trainer

- Engages
- Equips
- Educates
- Enables
Peer to Peer Training and Certification

Highlights and Overview

- Culturally responsive educational training
- Equip young people with knowledge and skills
- Model and impart Digital Wellbeing practices
- For peers and younger children
- In schools, after school, or community settings.
THANK YOU AND BE WELL!

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